How this template works:

The 'Info' sheet:

This explains the format, block placings and time limits.

This should be printed and displayed with the other sheets.

The 'Players' sheet:

This sheet is where the competing players are listed -

When using the Excel file, the players can be sorted by DGrade by clicking the 'Seed Players' button.

If printing the blank template, the players need to be written in descending DGrade order.

Players' handicaps should be listed to aid with filling in their cards.

If known, players' clubs as well as World and UK ranking can be listed, as this is often of interest to other players and spectators.

The 'Blocks' sheet:

This sheet shows the two blocks which players are allocated into based on their event seeding -

When using the Excel file, the block allocations are done automatically.

If printing the blank template, player names should be written into the blocks using the 'striping' method described in Tournament Regulation F1a.

Block results are used to calculate block placings -

When using the Excel file, the block results are populated (see below), and the Games and Net Hoops are calculated automatically.

The block results, Games and Net Hoops should be written on the sheet to keep players up to date with proceedings.

The block positions then need entering, following the procedure on the 'Info' sheet. If this is done in Excel, the players' names will be entered into the knockouts automatically (see below).

The 'Order of Play' sheet:

This sheet shows the order in which players compete against each other, which is organised based on their block seeding.

This is where players should report their score so the manager can update the 'Block' sheet.

When using the Excel file, entering the results on this sheet will automatically populate the 'Block' sheet.

The 'Main KO' sheet:

This sheet shows where players are drawn into the main knockout, based on their block performance.

When using the Excel file, the players' names will be entered automatically if the block positions have been manually entered.

If printing the blank template, the players need to be written in the positions denoted by the block letter and position number on the left.

As the scores are entered, the winner's name can be written in the next round, and the loser's in the relevant consolation event.

When using the Excel file, the player's name will be entered automatically once the score has been entered.

For anyone who doesn't want to play a consolation match, their drawn opponent gets a bye to the next round. (Enter this as a 7-0 win in Excel.)

The Consolation Sheets:

The 'Bowl KO', 'Plate KO' and 'Saucer KO' sheets work in the same way as the 'Main KO' sheet.

The 'Block' and 'Order' sheets for the Bowl, Plate and Saucer work in the same way as the original blocks and order of play.

When using the Excel file, the KO, block and order of play sheets will be automatically populated once the original block positions have been entered.

The 'Rankings' sheet:

This sheet automatically formats the results in preparation for them to be uploaded to the GC Grading System.

Just send the completed Excel file to results@croquetengland.org.uk, making sure to quote the event name and dates.

(Event Name)

A drawn game is not an acceptable result - every game must produce a winner

Games will not normally be timed

However, time limits may be introduced to one or more games to facilitate the smooth running of the Tournament AMD.

During a game (T3a2)

The Tournament Manager may impose a time limit of not less than a further 15 minutes on any game that has been in progress for at least 45 minutes (50 minutes if double-banked).

If a time limit is to be introduced mid-game, the players should be informed of the decision and the time remaining, which must be not less than 15 minutes.

Expiry of time limit (T3b)

After time has expired, play continues for an extension period of a further eight turns (that's two strokes with each ball, less any shots forfeited by faults)

At the end of the extension period, the side that has scored the greater number of points is the winner. If the scores are equal (at this point), play again continues and the side for which the next point is scored is the winner.

Tournament Format

Four blocks of eight players (all play all) - leading to main and consolation knockouts or blocks, with placing games

The block ranking order shall be determined by the following procedure (F2c2)

(if entrants are tied after factor 1, factor 2 shall be applied, and so on):

- 1 The number of wins.
- 2 The 'net' hoop scores in all games in the block.
- 3 The number of wins between those still tied, and again if necessary.
- 4 The 'net' hoop scores in just the games between those still tied.
- 5 A penalty shoot-out.

(note: Net hoops is the number of hoops scored, less the number of hoops conceded)

The top four in each block will progress to the main knockout (and play for positions 1 - 8).

The second four in each block will progress to the bowl knockout or block (and play for positions 9 - 16).

The third four in each block will progress to the plate knockout or block (and play for positions 17 - 24).

The other four in each block will progress to the saucer knockout or block (and play for positions 25 - 32).

If unforeseen circumstances prevail, all of the above will be open to change AMD.

#	First Name	Surname	Club	Handicap	DGrade	World	UK
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							
13							
14							
15							
16							
17							
18							
19							
20							
21							
22							
23							
24							
25							
26							
27							
28							
29							
30							
31							
32							

BLOCK A														
No	First Name	Surname	H/C	A 1	A2	A3	A4	A 5	A6	A7	A8	Games	Net Hoops	Position
A1														
A2														
А3														
A4														
A5														
A6														
A7														
A8														

	BLOCK B													
No	First Name	Surname	H/C	B1	B2	В3	B4	B5	В6	B7	B8	Games	Net Hoops	Position
B1														
B2														
В3														
В4														
B5														
В6														
В7														
В8									-					

	BLOCK C													
No	First Name	Surname	H/C	C1	C2	C3	C4	C5	C6	C 7	C8	Games	Net Hoops	Position
C1														
C2														
C3														
C4														
C5														
C6														
C7														
C8														

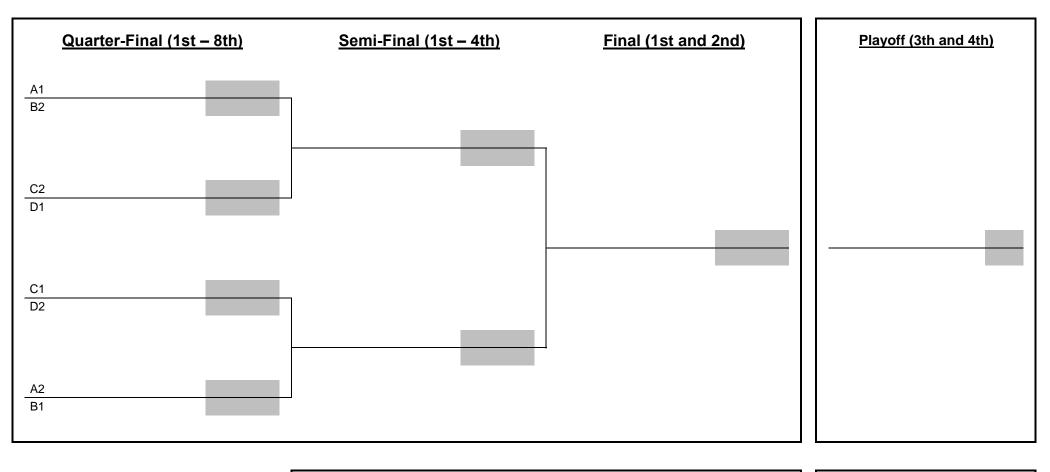
	BLOCK D													
No	First Name	Surname	H/C	D1	D2	D3	D4	D5	D6	D7	D8	Games	Net Hoops	Position
D1														
D2														
D3														
D4														
D5														
D6														
D7								_						
D8														

		Block A	Court	Score
	A1	v A4		_
Round	A2	v A5		_
1	A3	v A7		_
	A6	v A8		_
	A1	v A6		_
Round	A2	v A3		_
2	A4	v A8		_
	A5	v A7		_
	A1	v A3		_
Round	A2	v A6		_
3	A4	v A7		_ _
	A5	v A8		_
	A1	v A5		_
Round	A2	v A4		_
4	A3	v A8		_
	A6	v A7		_
	A1	v A2		_
Round	A3	v A4		_
5	A5	v A6		_
	A7	v A8		_
	A1	v A7		_
Round	A2	v A8		-
6	A3	v A5		_
	A4	v A6		_
			<u> </u>	
	A1	v A8		_
Round	A2	v A7		_
7	A3	v A6		_
	A4	v A5		_

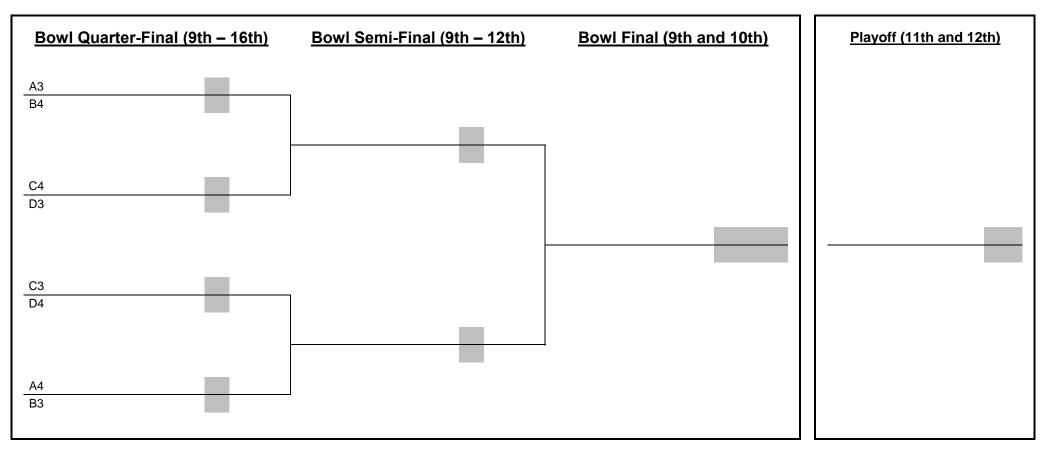
		Block B	Cou	urt Score
	B1	v B4		_
Round	B2	v B5		_
1	В3	v B7		_
	B6	v B8		_
	•			
	B1	v B6		_
Round	B2	v B3		_
2	B4	v B8		_
	B5	v B7		_
	B1	v B3		-
Round	B2	v B6		_
3	B4	v B7		_
	B5	v B8		_
	B1	v B5		_
Round	B2	v B4		_
4	B3	v B8		_
	B6	v B7		_
	B1	v B2		_
Round	В3	v B4		_
5	B5	v B6		_
	B7	v B8		_
	B1	v B7		-
Round	B2	v B8		_
6	В3	v B5		_
	B4	v B6		_
<u></u>				<u></u>
	B1	v B8		_
Round	B2	v B7		-
7	В3	v B6		_
	B4	v B5		_

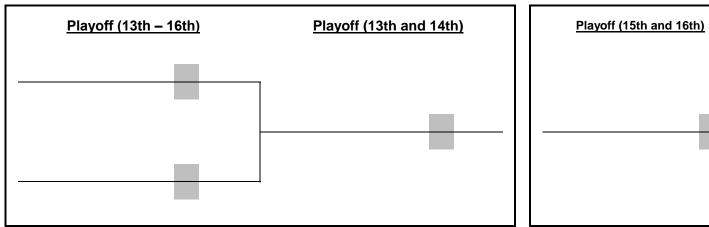
		Block C	Court	Score
	C1	v C4		_
Round	C2	v C5		-
1	C3	v C7		-
	C6	v C8		_
	-		- -	-
	C1	v C6		-
Round	C2	v C3		_
2	C4	v C8		_
	C5	v C7		_
	C1	v C3		-
Round	C2	v C6		_
3	C4	v C7		_
	C5	v C8		_
	C1	v C5		_
Round	C2	v C4		_
4	C3	v C8		_
	C6	v C7		-
	C1	v C2		_
Round	C3	v C4		_
5	C5	v C6		_
	C7	v C8		_
	C1	v C7		_
Round	C2	v C8		_
6	C3	v C5		_
	C4	v C6		_
			· _	
	C1	v C8		-
Round	C2	v C7		_
7	C3	v C6		-
	C4	v C5		_

		Block D	Court	Score
	D1	v D4		_
Round	D2	v D5		_
1	D3	v D7		_
	D6	v D8		_
	-		· •	-
	D1	v D6		_
Round	D2	v D3		_
2	D4	v D8		_
	D5	v D7		_
	•		<u> </u>	
	D1	v D3		_
Round	D2	v D6		_
3	D4	v D7		_
	D5	v D8		_
	D1	v D5		_
Round	D2	v D4		_
4	D3	v D8		_
	D6	v D7		_
	D1	v D2		_
Round	D3	v D4		_
5	D5	v D6		_
	D7	v D8		_
	D1	v D7		_
Round	D2	v D8		_
6	D3	v D5		_
	D4	v D6		_
	D1	v D8		_
Round	D2	v D7		_
7	D3	v D6		_
	D4	v D5		_



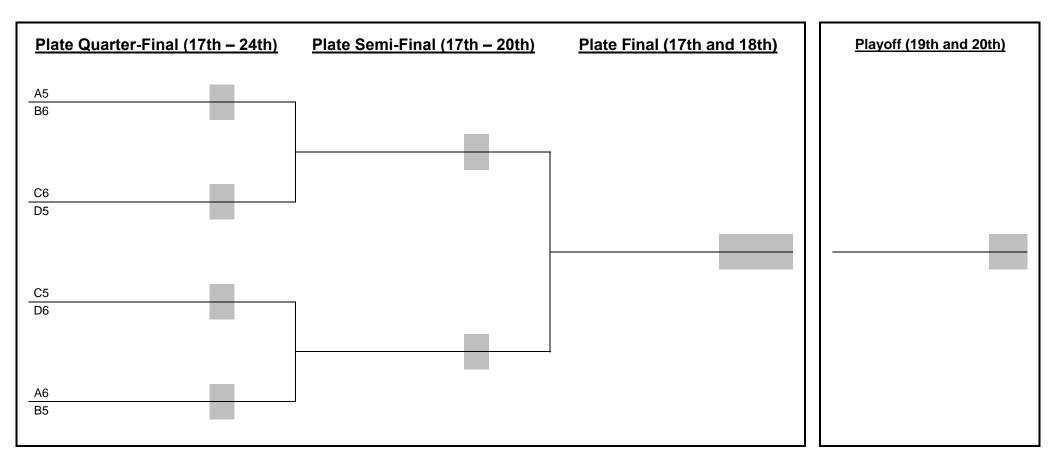






	BOWL BLOCK												
No	First Name	Surname	А3	A4	В3	B4	C3	C4	D3	D4	Games	Net Hoops	Position
А3													
A4													
В3													
B4													
C3													
C4													
D3													
D4													

		Bowl Block	Court	Score
	В3	v C3		_
Round	B4	v C4		_
1	A3	v D3		_
	A4	v D4		_
-	-			-
	C4	v D4		_
Round	В3	v D3		_
2	A4	v B4		_
	A3	v C3		_
	A3	v A4		_
Round	C3	v C4		_
3	D3	v D4		_
	В3	v B4		_
	B4	v D3		_
Round	A4	v B3		_
4	A3	v C4		_
	C3	v D4		_
	В3	v D4		-
Round	А3	v B4		_
5	A4	v C3		_
	C4	v D3		_
	A4	v C4		_
Round	C3	v D3		-
6	B4	v D4		-
	A3	v B3		_
	B4	v C3		_
Round	A3	v D4		_
7	B3	v C4		_
	A4	v D3		_



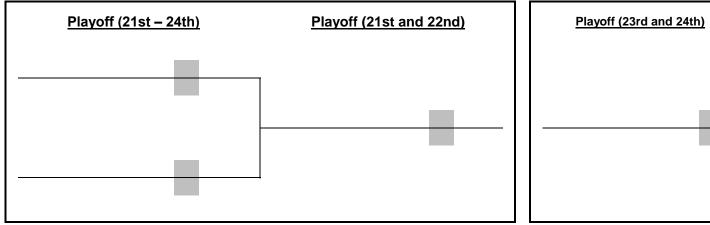
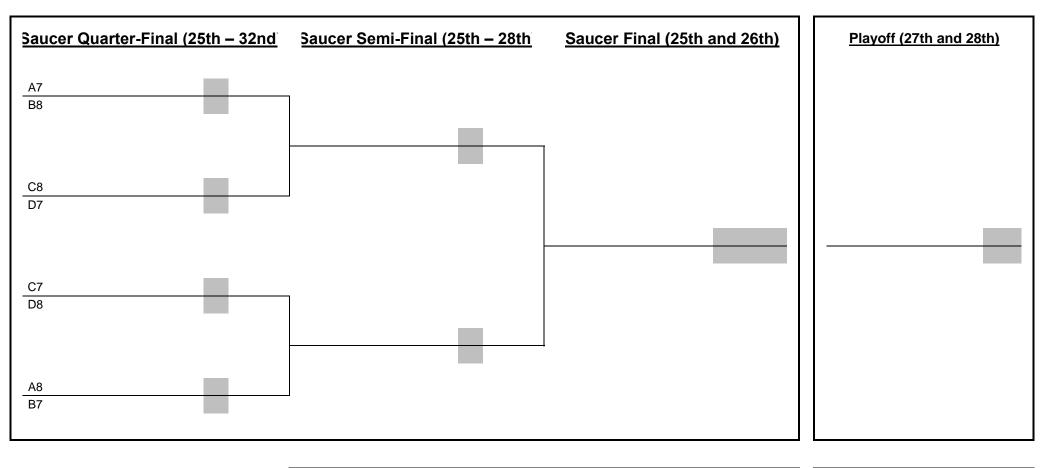
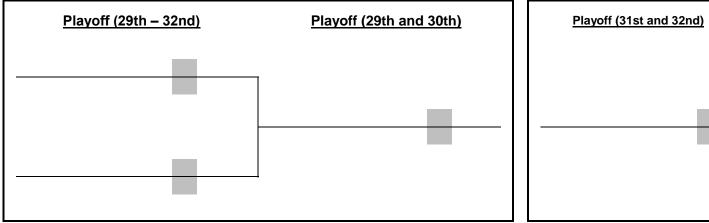


	PLATE BLOCK												
No	First Name	Surname	A5	A6	B5	В6	C 5	C6	D5	D6	Games	Net Hoops	Position
A5													
A6													
B5													
В6													
C5													
C6													
D5													
D6													

		Plate Block	Court	Score
Round 1	B5	v C5		_
	B6	v C6		_
	A5	v D5		_
	A6	v D6		_
-	-			-
	C6	v D6		-
Round	B5	v D5		_
2	A6	v B6		_
	A5	v C5		_
	A5	v A6		_
Round	C5	v C6		_
3	D5	v D6		_
	B5	v B6		_
	B6	v D5		-
Round	A6	v B5		_
4	A5	v C6		_
	C5	v D6		_
	B5	v D6		_
Round	A5	v B6		_
5	A6	v C5		_
	C6	v D5		_
	A6	v C6		_
Round	C5	v D5		_
6	B6	v D6		_
	A5	v B5		_
				
	B6	v C5		-
Round	A5	v D6		_
7	B5	v C6		_
	A6	v D5		_





	SAUCER BLOCK												
No	First Name	Surname	A 7	A8	B7	B8	C7	C 8	D7	D8	Games	Net Hoops	Position
A7													
A8													
В7													
В8													
C7													
C8													
D7													
D8													

		Saucer Block	Court	Score
Round	B7	v C7		-
	B8	v C8		_
1	A7	v D7		_
	A8	v D8		_
Round	C8	v D8		_
	B7	v D7		_
2	A8	v B8		_
	A7	v C7		_
	A7	v A8		_
Round	C7	v C8		_
3	D7	v D8		_
	B7	v B8		_
	B8	v D7		_
Round	A8	v B7		_
4	A7	v C8		_
	C7	v D8		_
	B7	v D8		_
Round	A7	v B8		_
5	A8	v C7		_
	C8	v D7		_
	A8	v C8		_
Round	C7	v D7		_
6	B8	v D8		_
	A7	v B7		-
	B8	v C7		-
Round	A7	v D8		_
7	B7	v C8		_
	A8	v D7		_